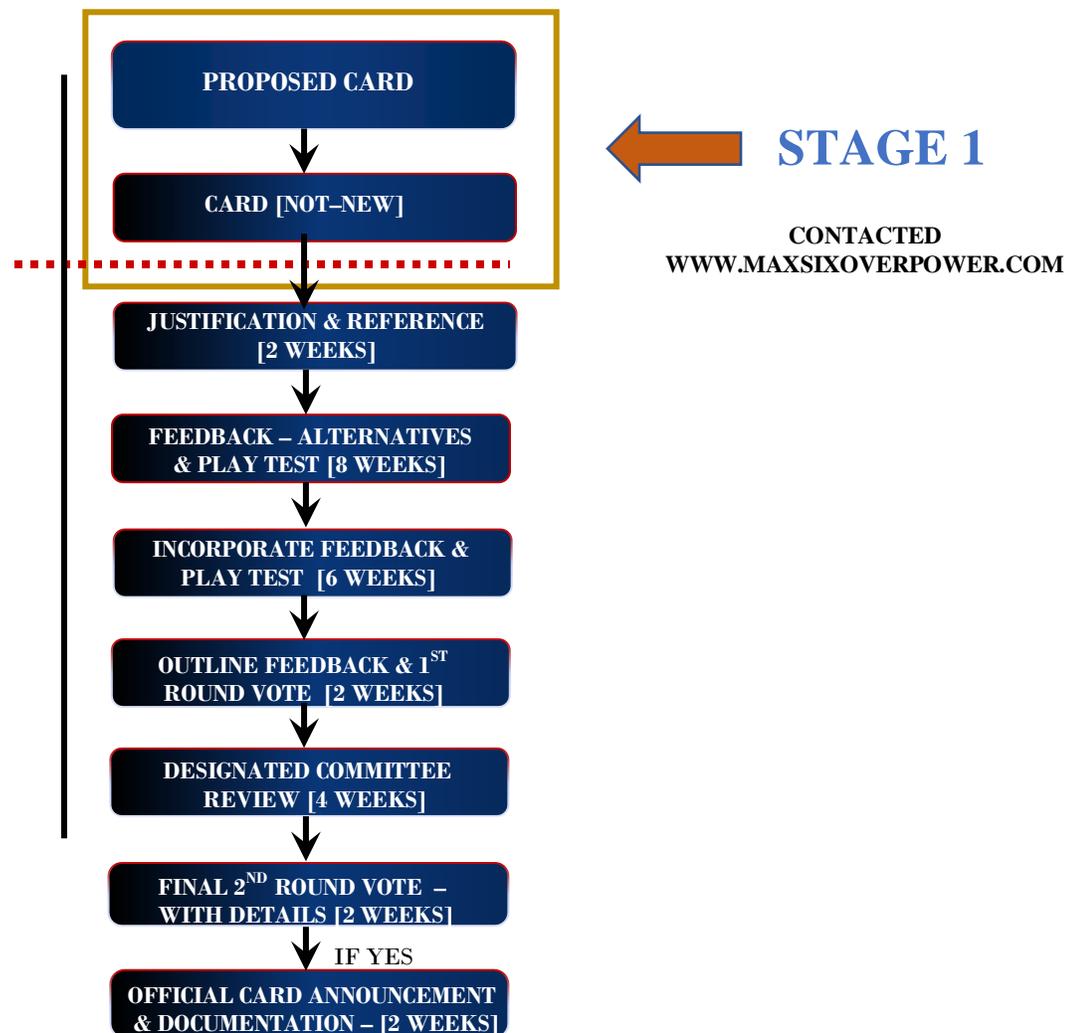


STAGE 1

OVERPOWER APPROVAL COMMITTEE INTRODUCTION

[AGREEMENT WITH COMMITTEE TO COMPLETE ENTIRE
DEVELOPMENT STRUCTURE PROCESS FOR PROPOSED CARDS]

NOV 14, 2018 – MAR 1, 2019



Overpower Committee

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

Overpower Committee

17 of 39

Wed, Nov 14, 2018, 4:05 PM

Hello fellas,

I wanted to send a welcome email to everyone. We are going to start the process shortly of moving a few items along that we have planned for the year moving forward. I will cover more of the details tomorrow in an email. The size of this "Approval Committee" will not change. We want to keep it at this size. The 4 of us and I will be communicating for my brother as well. So that makes 5, which is best for voting and general discussions.

As I mentioned, I will send a more detailed email tomorrow to discuss the direction of things, and then if there are any questions or comments, please make sure to "Reply to All" when writing anything within the committee so that everyone is kept informed.

Thanks a lot, and I hope everyone is excited to form and change this game to be the best it can be.

Thu, Nov 15, 2018, 12:52 PM

Good afternoon fellas,

I have attached a few documents and some photos for proposed cards that we will be attending to. There is a Justification template that we will be following with new cards being introduced to the game.

Windows Taskbar: 6:33 PM 2019-09-06

Overpower Committee

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

Thu, Nov 15, 2018, 12:52 PM

Good afternoon fellas,

I have attached a few documents and some photos for proposed cards that we will be attending to. There is a Justification template that we will be following with new cards being introduced to the game.

Also I have attached the presentation that we showed to everyone at the K2 event this past year. (for timeline consideration of how we are approaching each specific card type on PAGE 9)

For the attached photos. I would like Sean to take care of the justification for the other "Gamma Terror" any heroes considerations. I would like Nate to address the "Death From Above" alternatives. I and/or my brother will be taking care of the "A-next" alternatives.

With this process going forward, when required, please keep all photos and links to photos within the justification documents.

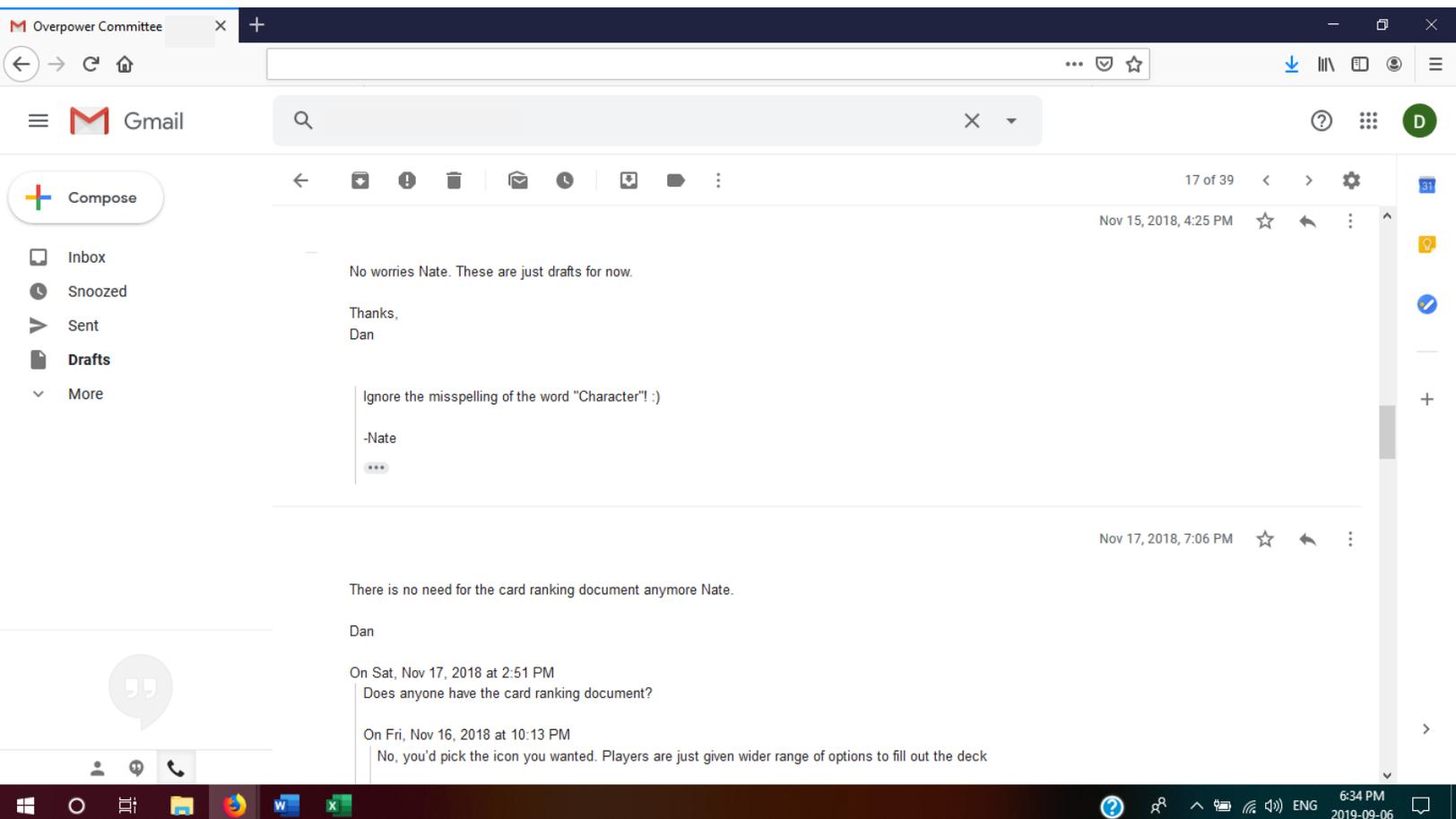
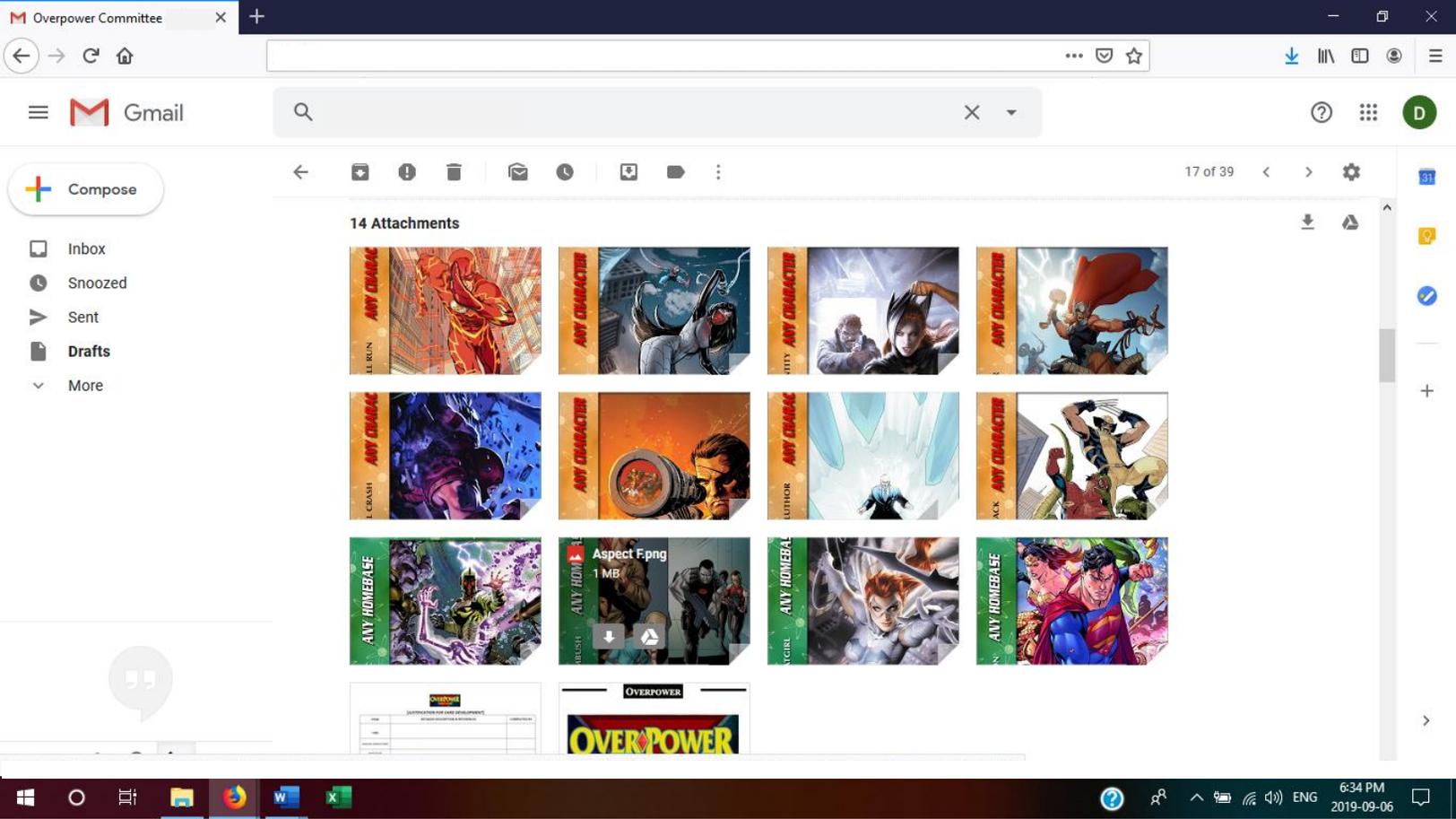
Any questions at all, please feel free to reply to all.

Try to stick to the guideline laid out in the presentation document when going over the new cards and justification sheets. Obviously the justification only needs to be filled out for one of the specials, and then give reasons for using the other icons.

Thanks,
Dan

On Wed, Nov 14, 2018 at 9:46 PM
Looking forward to it!

Windows Taskbar: 6:33 PM 2019-09-06



Overpower Committee

Gmail

Compose

- Inbox
- Snoozed
- Sent
- Drafts
- More

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On Sat, Nov 17, 2018 at 2:51 PM
Does anyone have the card ranking document?

On Fri, Nov 16, 2018 at 10:13 PM
No, you'd pick the icon you wanted. Players are just given wider range of options to fill out the deck

Sent from my iPhone

On Nov 16, 2018, at 9:48 PM, .

Is the idea that you could play all these any heroes in your deck at the same time? I could see letting you pick the icon you want but still only allowing 1 being more balanced.

6:35 PM 2019-09-06

Overpower Committee

Gmail

Compose

- Inbox
- Snoozed
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Nov 18, 2018, 3:32 AM

Here we go!

...



Nov 18, 2018, 5:42 PM

6:35 PM 2019-09-06

Overpower Committee

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

Nov 18, 2018, 5:42 PM

Looks great Nate. Much sooner than expected, but i know you are eager. We will wait until the others have been completed and then continue with feedback and carry on from there.

Thank you!
Dan

On Sun, Nov 18, 2018, 02:02 N
Here we go!

Dec 29, 2018, 6:11 PM

Hello everyone,

Happy holidays to all. I am planning to follow up in less than a couple weeks with the justification form for the any homebase aspect as well as the any hero gamma terror.

Early happy new year to everyone and [will be](#) in touch soon.

6:36 PM 2019-09-06

Overpower Committee

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

Jan 17, 2019, 9:22 AM

Hello everyone,

Sorry for being a bit delayed with the follow up. I am attaching a copy of the justification form that is completed for the any homebase aspect.

I will be finishing the Gamma Terror one shortly.

Thanks,
Dan

ANY_HOMEBASE_...

Feb 27, 2019, 9:35 AM

Hey Nate,

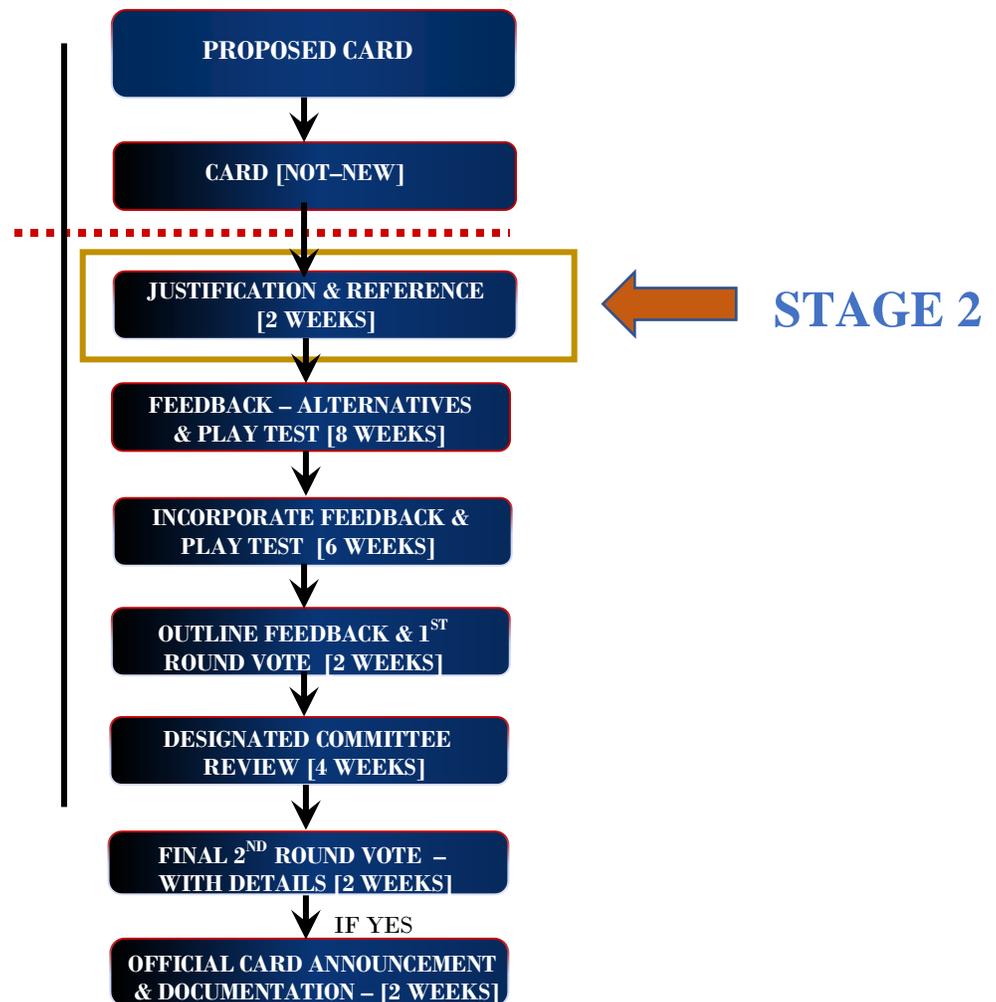
6:37 PM 2019-09-06

STAGE 2

JUSTIFICATION & REFERENCE

[COMPLETING JUSTIFICATION FORMS]

MAR 8, 2019 – MAR 24, 2019 [2 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
CARD	Any Character One Per Deck: "Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA "Any Hero/Character" Specials." Four cards total with one card for each power type attack (Energy, Strength, Fighting, and Intellect).	www.MaxSixOverPower.Com
SIMILAR CARDS/CODES	See: ANY HERO – DEATH FROM ABOVE: AA. The fighting attack card will be a direct replacement for this card. The other three are similar but have different power type attacks. One for the remaining three power types (Energy, Strength, and Intellect).	www.MaxSixOverPower.Com
BATTLESITE HOMEBASE IMPACT	BATTLESITE: This card will make battlesites weaker by comparison to running ANY HERO/CHARACTER cards as having variety in the power type attack increases a decks ability to spectrum K.O. opponents' characters.	www.MaxSixOverPower.Com
REFERENCE CHARACTER POWERS	<ul style="list-style-type: none"> • The flashes ability to run up walls. Vol 4 # 28 edition of Flash comics written by Brian Buccellato. • Silks ability to use her web slingers. https://en.wikipedia.org/wiki/Silk_(comics) • Juggernauts ability to break through walls. https://en.wikipedia.org/wiki/Juggernaut_(comics) • Batgirl having a secrete identity. https://en.wikipedia.org/wiki/Batgirl 	www.MaxSixOverPower.Com
PROPOSED SPECIFICS OF CARD & CHARACTER	All of the abilities shown in the cards are commonly used by the characters and are not very strong. A level four attack for these abilities feels justified.	www.MaxSixOverPower.Com
PICTURE PROPOSED FOR CARD	<ul style="list-style-type: none"> • 4 Energy: The flash running up a wall. • 4 Fighting: Silk using her web slingers. • 4 Strength: Juggernaut crashing through a wall. • 4 Intellect: Batgirl about to reveal her secret identity. 	www.MaxSixOverPower.Com
JUSTIFICATION FOR INCLUSION	<p>Having more choices for a type of an ANY HERO/CHARACTER special, increases the skill cap for deckbuilding without making the game much more complex for casual players.</p> <p>One strategy is to include this card to balance your decks attack types. For instance, if you are running a lot of Energy and Intellect attacks in your deck, it may be beneficial to run the 4 strength version of this card so that it can threaten to Spectrum K.O. a character.</p> <p>Another strategy is to try and counter your opponents' cards. For instance, you may want to avoid using a specific power type version of the card in your deck if you are playing against a team with a BY special such as BANSHEE's SHRIEK.</p>	www.MaxSixOverPower.Com
FEEDBACK & ALTERNATIVES		
[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES		
VOTE 1 OF 2		
COMMITTEE REVIEW		
VOTE 2 OF 2 [OUTLINE DETAILS]		
OFFICIAL CARD ANNOUNCEMENT		

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck

Browser tabs: (no subject) X +

Browser address bar: [Empty]

Gmail interface: Gmail logo, search bar, navigation icons (Compose, Inbox, Snoozed, Sent, Drafts, More), and a sidebar with a calendar.

Subject: (no subject) >

Date: Sun, Mar 3, 2:14 PM

Text:
Hello everyone;
Note that the justification forms have been completed for alternatives regarding Any-Hero/Character: Gamma Terror & Death From Above as well as Any-Homebase: A-Next. To keep with the schedule originally outlined in the **Overpower** Presentation [8 Week Period for Feedback as per Overpower_Card_Development_Structure – See Attachment]; it enables everyone to provide feedback or to outline suggestions by May 1st, 2019. I look forward to your emails outlining thoughts/suggestions regarding the presented justifications forms.

Text:
Thanks,
Dan

2 Attachments

- PDF ANY_HERO_GAMM...
- PDF 0_Overpower_Card...

System tray: Windows taskbar icons, network, volume, ENG, 6:40 PM 2019-09-06

Browser tabs: Overpower Approval Committee X +

Browser address bar: [Empty]

Gmail interface: Gmail logo, search bar, navigation icons (Compose, Inbox, Snoozed, Sent, Drafts, More), and a sidebar with a calendar.

Subject: Overpower Approval Committee >

Date: Fri, Mar 8, 11:25 AM

Text:
Hey everyone,
Just wanted to make sure that all of the documents were received by everyone. Will also include the overall outline for the process so everyone has any idea of where we are trying to end up.

Text:
Thanks,
Dan

4 Attachments

- PDF 0_Overpower_Card...
- PDF Justification - AA A...
- PDF ANY_HERO_GAMM...
- PDF ANY_HOMEBASE_...

Date: Sun, Mar 24, 5:20 PM

System tray: Windows taskbar icons, network, volume, ENG, 6:42 PM 2019-09-06

Overpower Approval Committee X

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

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Mar 24, 2019, 5:20 PM

Hey everyone,

Ended up doing one more justification form as we are making a new card version, but not a new card. Feel free to share your thoughts and any feedback with the forms.

Thanks,
Dan

On Fri, Mar 8, 2019 at 7:50 PM

Very thorough!

Phil

Sent from my iPhone

- > <0_Overpower_Card_Development_Structure.pdf>
- > <Justification - AA Any Character Specials.pdf>
- > <ANY_HERO_GAMMA_TERROR_JUSTIFICATION_FORM_[UPDATED].pdf>
- > <ANY_HOMEBASE_ASPECT_JUSTIFICATION_FORM_[Updated].pdf>

6:44 PM 2019-09-06

Overpower Approval Committee X

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

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Mar 24, 2019, 9:21 PM

This makes sense with the rules regarding events.

Sent from my iPhone

On Mar 24, 2019, at 7:20 PM, Dan

Hey everyone,

Ended up doing one more justification form as we are making a new card version, but not a new card. Feel free to share your thoughts and any feedback with the forms.

Thanks,
Dan

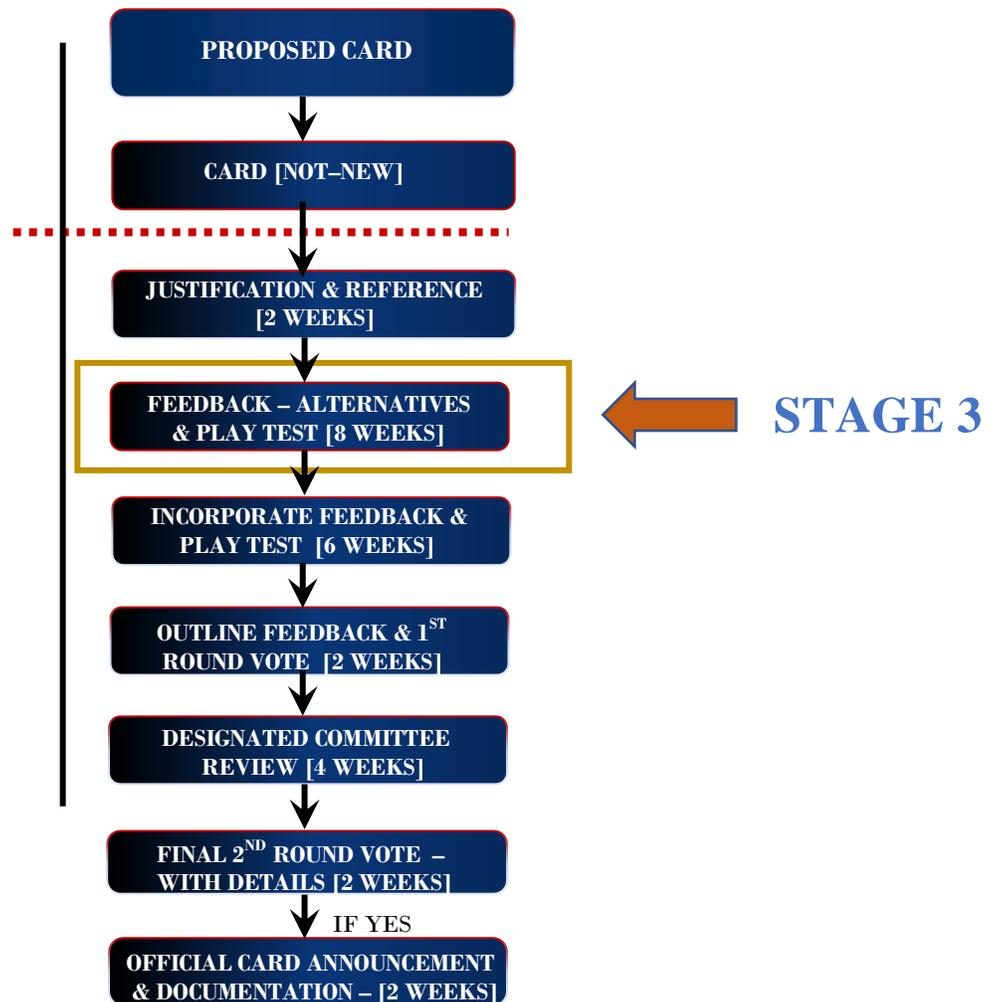
6:45 PM 2019-09-06

STAGE 3

FEEDBACK – ALTERNATIVES & PLAY TEST

[FEEDBACK & PLAY TESTING – INVITATION]

MAR 24, 2019 – MAY 31, 2019 [8 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lightning attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616); https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/e6f8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78fecedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxbMJRagcHaLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com ; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>		
<i>VOTE 1 OF 2</i>		
<i>COMMITTEE REVIEW</i>		
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>		
<i>OFFICIAL CARD ANNOUNCEMENT</i>		

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, surrounded by bright blue lightning bolts. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his classic red and blue suit, swinging on a web across a city street. He is surrounded by several enemies in black tactical gear.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features Wolverine in his yellow and black adamantium claws, standing over a crushed blue car. He has a fierce, roaring expression. The background shows a city street with a helicopter in the sky.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine in his yellow and black adamantium claws, standing on a rooftop. He has a fierce, roaring expression. The background shows a city street with a helicopter in the sky.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

ANY CHARACTER

WALL RUN

AA

One Per Deck

Acts as a level 4 Energy attack. Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.



4

ANY CHARACTER

SILK

AA

One Per Deck

Acts as a level 4 Fighting attack. Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.



4

ANY CHARACTER

WALL CRASH

AA

One Per Deck

Acts as a level 4 Strength attack. Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.



4

ANY CHARACTER

SECRETE IDENTITY

AA

One Per Deck

Acts as a level 4 Intellect attack. Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.



Feedback/Justification forms - X

Gmail

Feedback/Justification forms

Tue, May 7, 9:31 AM

Hi Everyone –

I wanted to outline that it appreciated to receive any feedback regarding justification forms for the proposed cards of Any–Hero's/ Any–Homebase & Activators by May 31, 2019 as to support the process for the card development structure.

Note that it preferred that any additions to specific sections be stated/outlined in email. [Example For Any–Hero: Proposed Specifics of Card & Character – This Any Hero special should receive a card effectiveness rating of [3] for the following reasons.....].

As well; should you feel that the forms are already thoroughly completed it be good to outline that in your respected emails. Thank-you all for taking the time to move forward with this process & I can follow-up with you near the end of May.

Mon, May 27, 7:31 AM

Hello everyone,

Just wanted to follow up, we are nearing on the end of the month and would like to hear everyone's feedback.

Thanks,
Dan

Feedback/Justification forms - X

Gmail

Feedback/Justification forms

Fri, May 31, 5:47 PM

Hello guys,

Attached are the updated feedback that myself and my brother have added. Still looking forward to everyone else provided their feedback via email. If there are no extra details/feedback to provide, I would appreciate that a simple message is written to say that you approve to each specific justification form. Such as: AA Any hero justification form - [Approved], AR...etc [Approved]

Please try to complete as quickly as you can.

Thanks,
Dan

4 Attachments

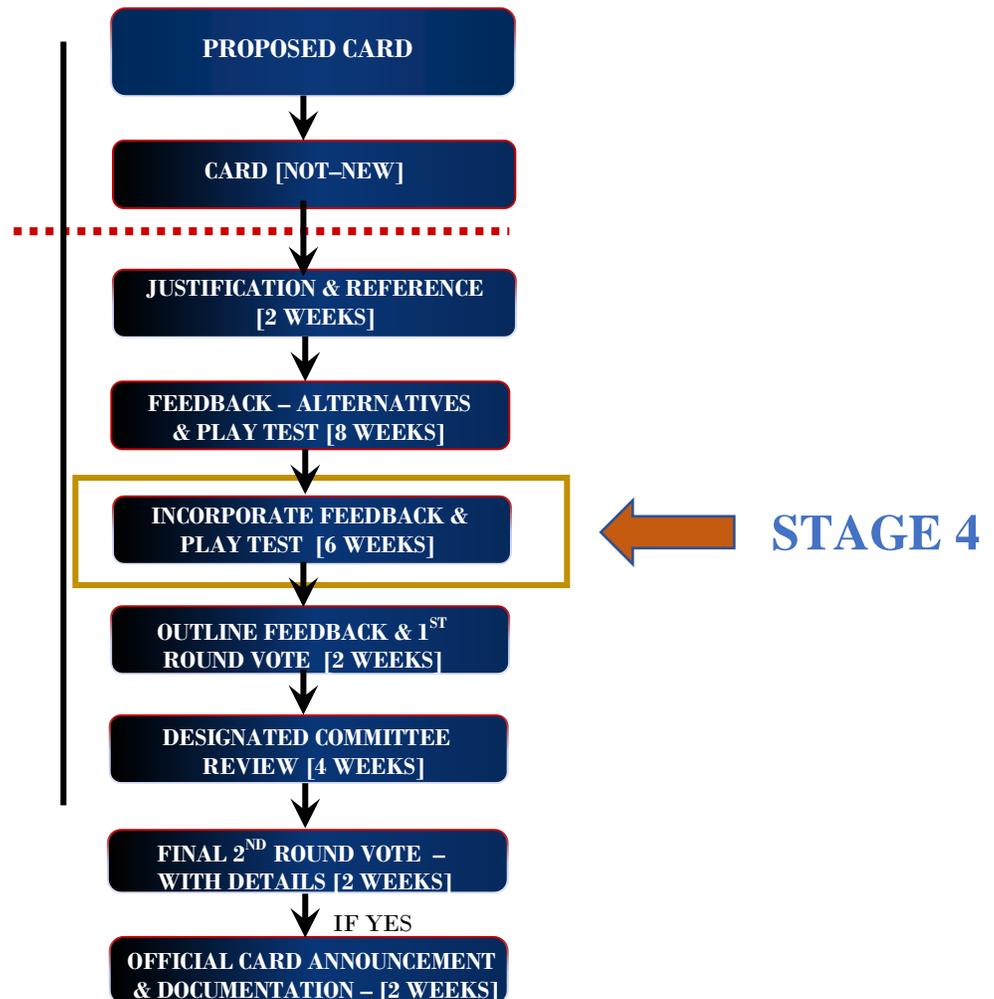
- ACTIVATOR_JUSTI...
- AR_ANY_HERO_GA...
- AA_ANY_HEROS_J...
- C2_ANY_HOMEBA...

STAGE 4

INCORPORATE FEEDBACK & PLAY TEST

[REVIEW PROCESS FOR INCORPORATED FEEDBACK]

JUN 1, 2019 – JUL 12, 2019 [6 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lighting attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616); https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/ef8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78feeedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxbMJRagc7HaLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com ; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>	Limited Situational Scenario Testing was completed for different in–game circumstances that involved incorporating cards with alternative icons [OPD] in a number of placement variations & draw combinations to evaluate the impact of certain icon amendments. The modifications had a requirement to be more alert to in–game dynamics due to increased opportunities for spectrum attacks; note that such options were appreciated.	www.OverPower.Ca
<i>VOTE 1 OF 2</i>		
<i>COMMITTEE REVIEW</i>		
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>		
<i>OFFICIAL CARD ANNOUNCEMENT</i>		

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, surrounded by bright blue lightning bolts. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his red and blue suit, swinging on a web across a city street. He is surrounded by several enemies in black tactical gear.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features Wolverine in his yellow and black adamantium claws, standing over a crushed blue car. He has a fierce, roaring expression. The background shows a city street with a helicopter in the sky.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine in his yellow and black adamantium claws, standing on a rooftop. He has a fierce, roaring expression. The background shows a city street with a helicopter in the sky.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

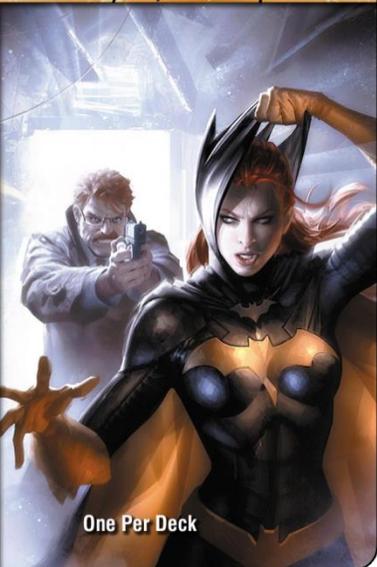
One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck

Feedback/Justification forms - X

Gmail

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Jun 4, 2019, 12:05 PM

Hello Phil,

To be clear, we looked at the original idea of the text being written on the card and wanted to clean it up. Only one C2 aspect is allowed in a deck.

Hope that helps,
Dan

On Tue., Jun. 4, 2019, 13:55 ,

The only thing I'm confused about is the aspect card not being a duplicate of other C2 aspects. I feel you shouldn't be able to have 2 different ones, is that what we are still saying?

Phil

Sent from my iPhone

- <ACTIVATOR_JUSTIFICATION_FORM_[UPDATED_MAY_31_2019].pdf>
- <AR_ANY_HERO_GAMMA_TERROR_JUSTIFICATION_FORM_[UPDATED_MAY_27_2019].pdf>
- <AA_ANY_HEROS_JUSTIFICATION_FORM_[UPDATED_MAY_27_2019].pdf>
- <C2_ANY_HOMEBASE_ASPECT_JUSTIFICATION_FORM_UPDATED_MAY_27_2019].pdf>

6:51 PM 2019-09-06

Feedback/Justification forms - X

Gmail

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Jun 4, 2019, 10:20 PM

It all looks fine...

I'm not sure that the activator update is really super necessary, but I see why you're pushing it.

I am more inclined to support the various icon options for the Any Homebase Aspects and the Any-Heroes 'Gamma Terror' and 'Death from Above.'

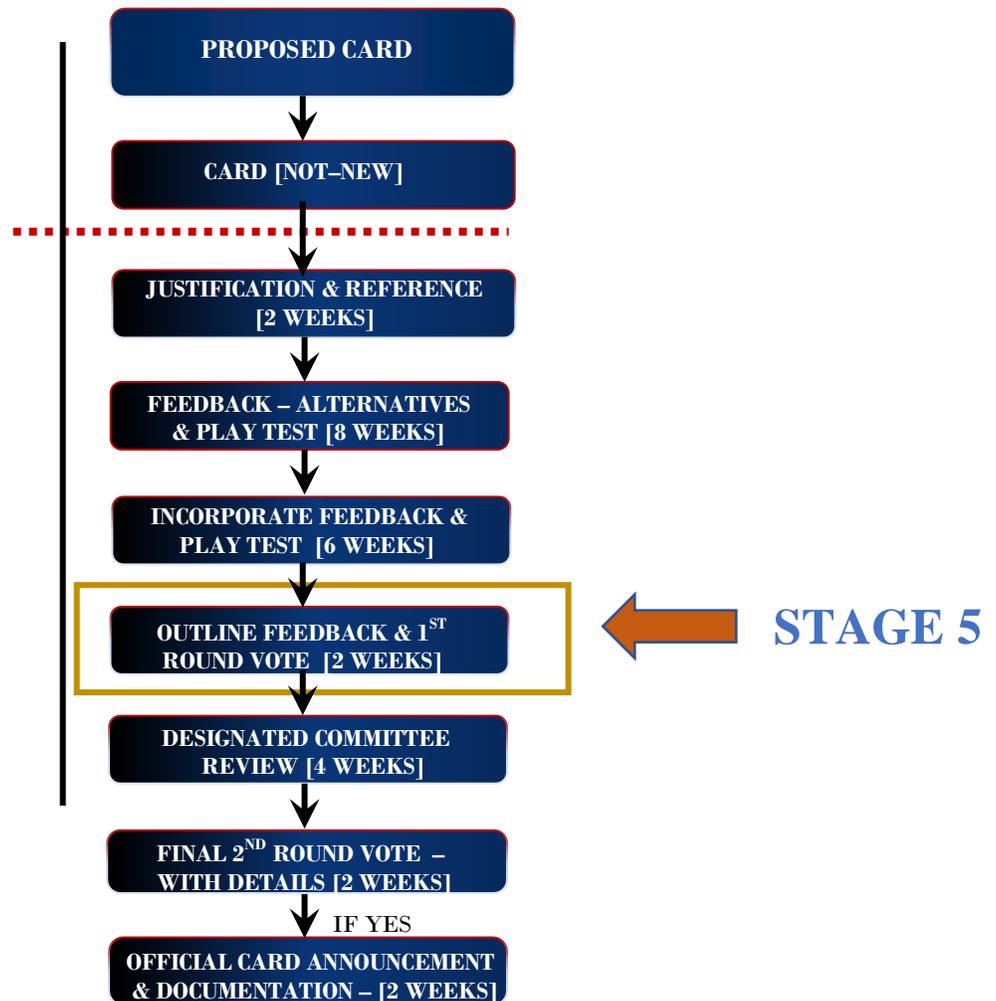
6:51 PM 2019-09-06

STAGE 5

OUTLINE FEEDBACK & 1ST ROUND VOTE

[DOCUMENTED FEEDBACK & VOTE 1 OF 2]

JUL 12, 2019 – JUL 26, 2019 [2 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lighting attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616); https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/e6f8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78fecedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxbMJRagHLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>	Limited Situational Scenario Testing was completed for different in–game circumstances that involved incorporating cards with alternative icons [OPD] in a number of placement variations & draw combinations to evaluate the impact of certain icon amendments. The modifications had a requirement to be more alert to in–game dynamics due to increased opportunities for spectrum attacks; note that such options were appreciated.	www.OverPower.Ca
<i>VOTE 1 OF 2</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>COMMITTEE REVIEW</i>		
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>		
<i>OFFICIAL CARD ANNOUNCEMENT</i>		

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, floating in the air with lightning bolts around her. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his red and blue suit, swinging on a web across a city street. The background shows a cityscape with buildings and a sunset sky.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features the Hulk, a large green muscular man, standing over a crushed blue car. The background is a cloudy sky with a helicopter in the distance.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine, a muscular man with long white hair and a yellow and black costume, standing on a rooftop. The background is a dark, starry night sky.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck

Overpower Approval Committee X

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Drafts

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Overpower Approval Committee - Time to Vote

Fri, Jul 12, 6:02 PM

Hi Everyone –

To keep with the original time frame outlined in the **Overpower** Card Development Structure Template; the process is nearing the end regarding the proposed cards of Any–Hero's/ Any–Homebase & Activators. I have attached the updated justification forms outlining some of the scenario testing completed to date.

All I require from each of you as **committee** members at this time is to provide an email by July 26th outlining your first official Vote 1 of 2 pertaining to moving forward with the final development of the proposed cards. **[Example: My Official Vote 1 of 2 – Yes/No]**.

Thank–you for your involvement as well as the suggestions provided to date & I look forward to receiving your emails by July 26th. I wish you a great day.

5 Attachments



Overpower Approval Committee X

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Sent

Drafts

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Jul 16, 2019, 10:31 AM

Hello Phil,

Thank you for your votes and feedback.

Regarding the Activators, we would certainly allow a short interim for the current hero cards to be used for activators. I am not expecting anyone to start dumping lots of money into the game, however the game is changing and just like the meta changes back in the day, you try to keep up with it.

These new activators do not have icons on them, so in terms of **Power Leech**, they would not be discards.

We are planning to have the game progress, so people will be buying new packs/boxes/singles to get the new cards that come out, just a normal progression of the game. The tournaments will be the natural drive for the game as well, and we are planning for them to become even bigger.

This set as mentioned is to make the game much easier to play and we are doing that for new and old players. Every single activator will be accessible in this set.

Any further feedback is welcomed, I hope that helps.

Thanks again!
Dan

On Tue, Jul 16, 2019 at 12:22 PM

I vote yes for the any hero and any homebase cards.

Regarding the activators, would current hero cards still be allowed to be used?

Overpower Approval Committe X

Gmail

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I vote yes for the any hero and any homebase cards.

Regarding the activators, would current hero cards still be allowed to be used?
If yes, would these activators act as though they did not have icons on them? Such as for **power leech** etc.
If no, I could see people being upset that they have to get tons of new cards.

Phil

Sent from my iPhone

- <ACTIVATOR_JUSTIFICATION_[UPDATED_JULY_11_2019].pdf>
- <ANY_HERO_GAMMA_TERROR_JUSTIFICATION_FORM_[UPDATED_JULY_11_2019].pdf>
- <ANY_HEROS_AA_JUSTIFICATION_FORM_[UPDATED_JULY_11_2019].pdf>
- <ANY_HOMEBASE_ASPECT_JUSTIFICATION_FORM_[UPDATED_JULY_11_2019].pdf>
- <0_Overpower_Card_Development_Structure.pdf>

Jul 25, 2019, 3:27 PM

Hello everyone!

D'Arcy & I vote **[YES]** to move forward with the Any-Character/Any-Homebase cards as well as Activators; where a short-interim of [2 Years] would be supported [ie: Hero Cards as Activators would be considered to have no icons in a tournament setting] to enable a

6:57 PM
2019-09-06

Overpower Approval Committe X

Gmail

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Jul 25, 2019, 3:27 PM

Hello everyone!

D'Arcy & I vote **[YES]** to move forward with the Any-Character/Any-Homebase cards as well as Activators; where a short-interim of [2 Years] would be supported [ie: Hero Cards as Activators would be considered to have no icons in a tournament setting] to enable a transition to acquire the new Activators cards for future tournaments.

Thanks,
Dan

Jul 25, 2019, 3:47 PM

6:58 PM
2019-09-06

Overpower Approval Committee X

Gmail

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Hello all.

Regarding the Activators, my vote would be a provisional YES. I don't agree with phasing out existing character card use as activators, but I'm fine with a new dedicated activator card that players have the option of using instead of a character card. The advantage of the new ones being that they have no icon.

Regarding the Any Heroes AR, and AA; I'd vote YES. I believe it would be good to have each icon represented for players to make the choice based on their deck design. It must be made clear that these cards count as duplicates of other Any Hero AR and AA cards and decks are still restricted to one.

Regarding the vote for Any Homebase Aspects, as above I vote YES for the same reason as noted in the Any Heroes.

Jul 26, 2019, 2:15 PM

Windows taskbar: 6:58 PM 2019-09-06

Overpower Approval Committee X

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I believe I feel the same way as Sean. New activator cards are cool and I'm sure people would like them, but I can only vote yes if we don't plan to make 100s of existing playable cards (activators) unplayable.

Aug 3, 2019, 7:07 PM

Hello all, sorry I am late to the party!

Windows taskbar: 6:58 PM 2019-09-06

Overpower Approval Committee X

Gmail

Compose

- Inbox
- Snoozed
- Sent
- Drafts
- More

4 of 39

Hello all, sorry I am late to the party!

I vote **yes** to moving forward with Any Hero AR cards, Any Hero AA cards, and AnyHomebase C2 cards. These add a lot of strategy to the game in terms of deck-building for spectrum K.O. and counter play against certain specials from your opponent. How could I not when I included them in my expansion! :)

I do have some mixed feelings about the activators though. This inclusion would cause a large number of cards to be added to the game. Is this small rule clarity worth adding such a large number of cards? Why not remove activators from the game completely and just have the specials from the battlesite in your deck, similar to normal specials? This has a few upsides and downsides, which I won't get into now, but I feel like it changes the way battlesites work too much to be implemented at this point. In the end, I think the existence of the activator cards, even if you don't have them in your deck, will clear up the rules a bit as playing a character card as an activator will now feel more like a proxy for the the real activator card and should clear up the confusion about not playing cards with certain icons on them. In the end, I vote **yes** to moving forward with the activator cards.

Great work everyone!
-Nate

Windows Taskbar: 6:59 PM 2019-09-06



[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lighting attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616); https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/ef8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78fecedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxbMJRagHLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>	Limited Situational Scenario Testing was completed for different in–game circumstances that involved incorporating cards with alternative icons [OPD] in a number of placement variations & draw combinations to evaluate the impact of certain icon amendments. The modifications had a requirement to be more alert to in–game dynamics due to increased opportunities for spectrum attacks; note that such options were appreciated.	www.OverPower.Ca
<i>VOTE 1 OF 2</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>COMMITTEE REVIEW</i>	Limited to Only One Any–Hero [Code: AA] in a Deck	COMMITTEE
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>		
<i>OFFICIAL CARD ANNOUNCEMENT</i>		

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, surrounded by bright blue lightning bolts. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his classic red and blue suit, swinging on a web across a city street. The background shows a cityscape with buildings and a sunset sky.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features the Hulk, a large green muscular man, standing over a crushed blue car. The background is a cloudy sky with a helicopter in the distance.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine, a muscular man with long white hair and a yellow and black costume, standing on a rooftop. The background is a dark, starry night sky.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

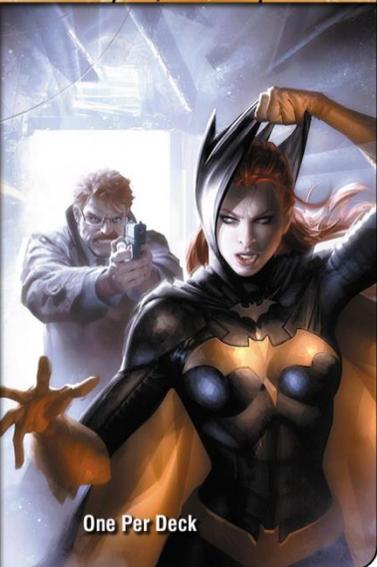
One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck

Overpower Approval Committ... +

Gmail

Aug 4, 2019, 8:45 PM

Hi Everyone –

It is the understanding from the feedback received that the Any-Heroes/Any-Homebase cards are agreed to move forward with the effect that each be limited to one-per-deck with respect to appropriate deck conditions [ie: Any-Hero/Battlesite] regardless of icon. As well; the new Activators are supported with the caveat that the cards are provided as an **option** to that of the existing Hero/Character card instead of having new Activators phase out the Hero/Character cards.

The Any-Heroes/Any-Homebase are to be limited to only one [Code] in a deck & I consider the feedback of having the new Activator cards provided as an option to be fair; thus at this time that be taken to be the premise going forward. To keep with the original time frame outlined in the **Overpower** Card Development Structure Template; with the understanding to move forward with the proposed cards – I realize that most of you already provided some comments with the first voting round but this is a reminder that there is one final review stage until August 23rd for this designated **committee** to outline any additional feedback/clarifications regarding the concept of the proposed Any-Hero's/Any-Homebase & Activator cards.

I look forward to any further feedback by August 23rd & then there be a final vote conducted as to have the cards be considered official. Thank-you for your time & I wish you a great day.

5 Attachments

DEVELOPMENT

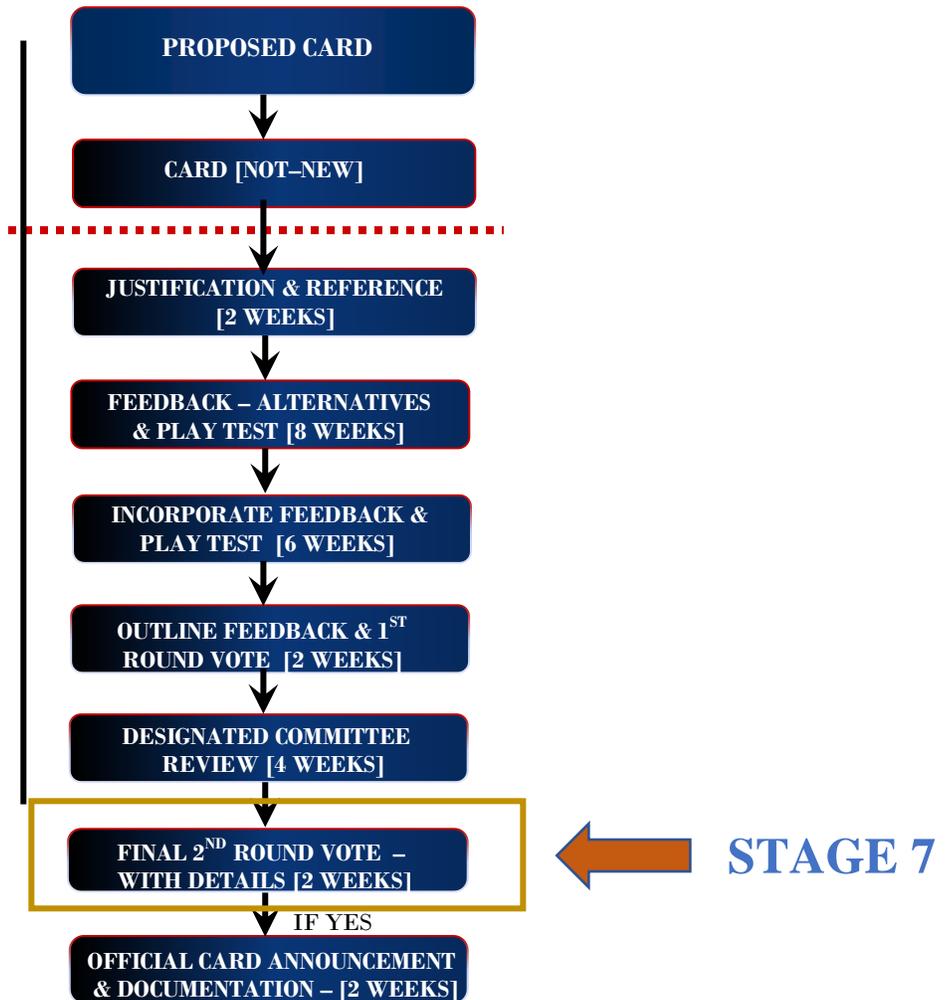
6:59 PM 2019-09-06

STAGE 7

FINAL 2ND ROUND VOTE – WITH DETAILS

[FINAL VOTE 2 OF 2 – OFFICIAL CARDS FOR TOURNAMENTS]

AUG 23, 2019 – SEP 6, 2019 [2 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lightning attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616); https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/ef8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78fecedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxbMJRagHLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>	Limited Situational Scenario Testing was completed for different in–game circumstances that involved incorporating cards with alternative icons [OPD] in a number of placement variations & draw combinations to evaluate the impact of certain icon amendments. The modifications had a requirement to be more alert to in–game dynamics due to increased opportunities for spectrum attacks; note that such options were appreciated.	www.OverPower.Ca
<i>VOTE 1 OF 2</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>COMMITTEE REVIEW</i>	Limited to Only One Any–Hero [Code: AA] in a Deck	COMMITTEE
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>OFFICIAL CARD ANNOUNCEMENT</i>		

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, surrounded by bright blue lightning bolts. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his classic red and blue suit, swinging on a web across a city street. He is surrounded by several enemies in black tactical gear.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features Wolverine in his yellow and black adamantium-clawed suit, standing over a crushed blue car. He has a fierce, roaring expression.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine in his yellow and black adamantium-clawed suit, standing on a rooftop. He has a fierce, roaring expression.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck

Overpower Approval Committe X

Gmail

Aug 23, 2019, 3:50 PM

Hi Everyone –

I wanted to outline that there has been no additional feedback/clarifications provided for the concept of the proposed Any-Hero's/Any-Homebase & Activator cards; thus it is time to complete the last vote as to respect the Overpower Card Development Structure Template.

All that is required now since all the feedback has been summarized within the justification forms is for each of you as committee members to provide an email by September 6th outlining your final official Vote 2 of 2 pertaining to support/decline of having the Any-Hero's/Any-Homebase & Activator cards being considered official in tournaments for the OverPower Card Game. [Example: Official Vote 2 of 2 – Yes/No].

I look forward to receive your final votes by September 6th. Thank-you for all the time that you have contributed to this process & I wish you a great day.

5 Attachments



Overpower Approval Committe X

Gmail

Aug 29, 2019, 1:23 PM (8 days ago)

I'm a yes on everything assuming current hero cards are still allowed to be used as activators forever.

Phil

Sent from my iPhone

<ACTIVATOR_JUSTIFICATION_UPDATED_JULY_11_2019>.pdf

Overpower Approval Committe X

Gmail

Compose

Inbox
Snoozed
Sent
Drafts
More

Aug 30, 2019, 7:47 AM (7 days ago)

My vote is the same as Phil's! Yes on everything assuming current hero cards are still allowed to be used as activators forever.

-Nate

On Thu, Aug 29, 2019 at 3:19 PM
I'm a yes on everything assuming current hero cards are still allowed to be used as activators forever.

Phil

Sent from my iPhone

On Jul 12, 2019, at 6:01 PM,

7:08 PM 2019-09-06

Overpower Approval Committe X

Gmail

Compose

Inbox
Snoozed
Sent
Drafts
More

<ACTIVATOR_JUSTIFICATION_[UPDATED_JULY_11_2019].pdf>

Aug 30, 2019, 9:34 AM (7 days ago)

Likewise here.

On Fri, Aug 30, 2019 at 9:46 AM
My vote is the same as Phil's! Yes on everything assuming current hero cards are still allowed to be used as activators forever.

-Nate

On Thu, Aug 29, 2019 at 3:19 PM
I'm a yes on everything assuming current hero cards are still allowed to be used as activators forever.

7:08 PM 2019-09-06

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Phil

Sent from my iPhone

On Jul 12, 2019, at 6:01 PM, |

...
<ACTIVATOR_JUSTIFICATION_UPDATED_JULY_11_2019>.pdf

4 of 39

7:09 PM
2019-09-06

Overpower Approval Committe X

Gmail

Compose

Inbox

Snoozed

Sent

Drafts

More

Sep 3, 2019, 4:56 PM (3 days ago)

Hello everyone,

D'Arcy and I vote yes for all.
It is acknowledged that the newly developed Activators are intended to be provided as an option to the existing character cards going forward.

Thanks,
Dan

On Fri, Aug 30, 2019 at 11:29 AM Sean I
Likewise here.

On Fri, Aug 30, 2019 at 9:46 AM Nate I
My vote is the same as Phil's! Yes on everything assuming current hero cards are still allowed to be used as activators forever.

-Nate

On Thu, Aug 29, 2019 at 3:19 PM
I'm a yes on everything assuming current hero cards are still allowed to be used as activators forever.

Phil

Sent from my iPhone

On Jul 12, 2019, at 6:01 PM,

4 of 39

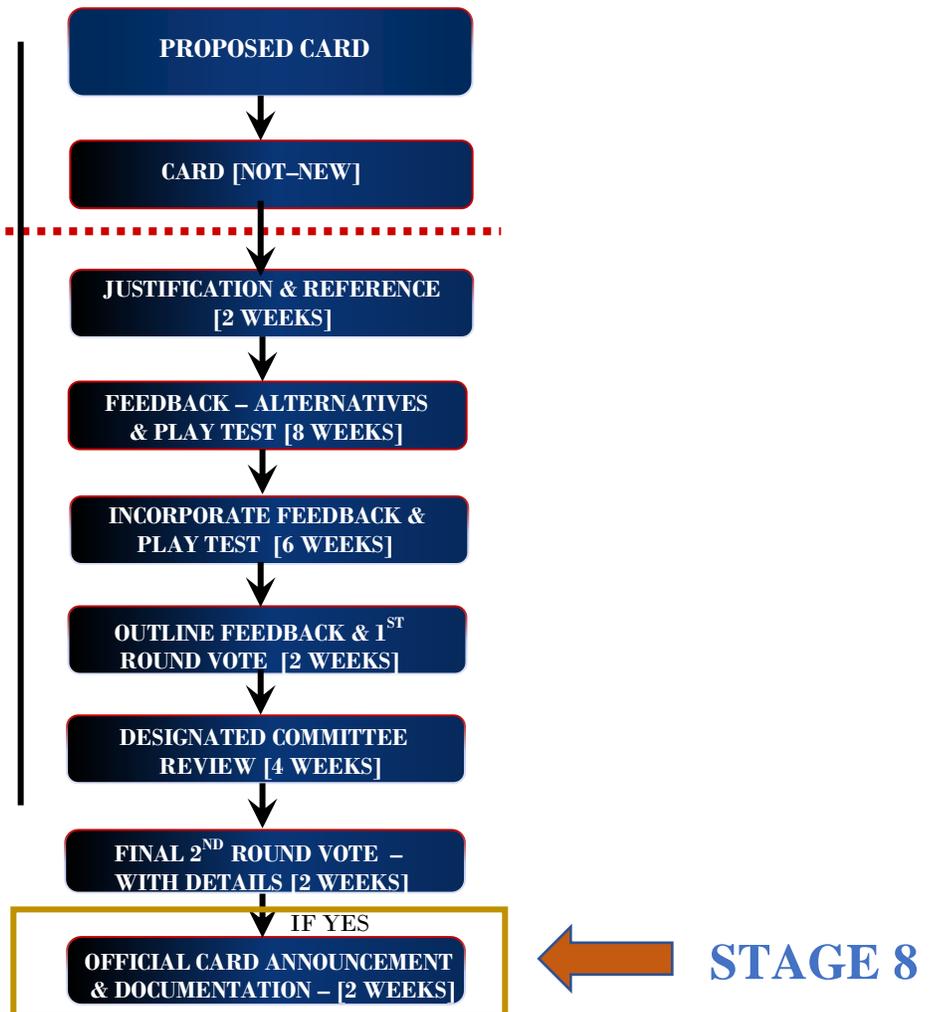
7:09 PM
2019-09-06

STAGE 8

OFFICIAL CARD ANNOUNCEMENT & DOCUMENTATION

[OFFICIAL CARD ANNOUNCEMENT – OVERPOWER CHAMPIONSHIPS 2019]

SEP 6, 2019 – SEP 21, 2019 [2 WEEKS]





[JUSTIFICATION FOR CARD DEVELOPMENT]

ITEM	DETAILED DESCRIPTION & REFERENCES	COMPLETED BY
ANY HERO: CODE – AA ONE PER DECK	Any–Character – One Per Deck: “Acts as a level 4 fighting attack. Any front line character may make 1 additional attack. Counts as duplicate of all other AA “Any Hero/Character” Specials.” OPTION 1;2;3: Includes each of the remaining power type attacks: Energy, Strength & Intellect	www.MaxSixOverPower.Com
<i>SIMILAR CARDS/CODES</i>	ANY–CHARACTER – DEATH FROM ABOVE: AA. The fighting attack card will be a direct incorporation of this card. The other three are similar but have different power icon/type attacks. [IE: Energy, Strength, & Intellect]. This card is considered to be defined as Not–New.	www.MaxSixOverPower.Com
<i>BATTLESITE HOMEBASE IMPACT</i>	BATTLESITE: This card will disadvantage battlesites by comparison to decks of ANY–CHARACTERS as having variety in the power type attack increases the ability of a deck to spectrum K.O. for characters of the opponent.	www.MaxSixOverPower.Com
<i>REFERENCE CHARACTER POWERS</i>	New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Storm_(Marvel_Comics) Extrapolated for 4 Energy Attack – Note Storm can initiate lighting attacks. New Version Referenced From [May 23, 2019]: https://marvel.fandom.com/wiki/Ben_Reilly_(Earth-616) ; https://en.wikipedia.org/wiki/Ben_Reilly#Powers_and_equipment Extrapolated for 4 Fighting Attack – Note Scarlet Spider can coordinate aerial attacks to support initial version of AA card. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Rhino_(comics) Extrapolated for 4 Strength Attack – Note Rhino is known to create damage to property during in his altercations. New Version Referenced From [May 23, 2019]: https://en.wikipedia.org/wiki/Sabretooth_(comics) Extrapolated for 4 Intellect Attack – Note Sabretooth has a history of displaying strategic/sinister attacks.	www.OverPower.Ca
<i>PROPOSED SPECIFICS OF CARD & CHARACTER</i>	Card Effectiveness Rating: [1]–Fair; [2]–Medium; [3]–Good; [4]–Excellent; [5]–Ultra This card is considered to receive a rating of [3]–Good; As this card would only benefit an Any–Character deck. The proposed alternatives to the original “Any–Hero: Death From Above” are suggested to increase creativity for deck construction since it is a very common inclusion for Any–Character decks. Thus, enabling other icons as a possibility will support additional options to that of the sole fighting attack. In support of the initial comments by Nate Brady that the abilities corresponding to the outlined attack should essentially be a common expectation to the proposed character utilized in the illustration for the appropriate Any–Character has been considered for a justified level four attack have been respectively integrated. It is also noted that since this attack is relatively simplified to defend & there are a few events that limit its effectiveness such as “No Any–Heroes can be played this battle”, “No One Per Decks can be played this battle” & “No cards with a Fighting Icon may be used to attack” further supports a rating of [3]–Good.	www.OverPower.Ca
<i>PICTURE PROPOSED FOR CARD</i>	Initial Cards Referenced From [MAY 3rd, 2019]: http://maxsixoverpower.com New Energy Version Referenced From [May 23, 2019]: https://i.pinimg.com/736x/e6/f8/55/ef8558b629aa4213b55fca469e55322.jpg New Fighting Version Referenced From [May 23, 2019]: https://i.pinimg.com/originals/21/86/52/218652db8253e3f78feeedf5d97b19a2.jpg New Strength Version Referenced From [May 23, 2019]: https://static.comicvine.com/uploads/original/12/126309/5034203-8111514516-burio.jpg New Intellect Version Referenced From [May 23, 2019]: https://tse4.mm.bing.net/th?id=OIP.Rt1YnHODTW6bPqxvMJRagqHaLe	www.OverPower.Ca
<i>JUSTIFICATION FOR INCLUSION</i>	Enabling more choices for a type of an ANY–CHARACTER special increases the skill capacity for deckbuilding without introducing further complexity for players; since one strategy is to include variations of the AA card to balance decks attack types. Incorporating the possibility of different icon attacks enables variety in this commonly utilized special that will help provide more options to players choosing Any–Characters. For instance if you are utilizing a lot of Energy & Fighting attacks in your deck, it may be beneficial to have the 4 Strength/Intellect version of this card so that it can effect a Spectrum K.O. to a character. As well; this variety of icons can reduce the advantage of your opponent knowing Any–Character fighting icon to substantiate such directed cards as Banshee–Shriek or similar attacks as well as just deduction regarding attack icons of what would commonly entail an Any–Character deck. In conclusion Any–Characters [AA] with different icons support attack diversity; & is viewed as providing greater strength to deck construction as well as removing supplementing to current power types [ie:Non–Energy Decks] thru incorporating a preference to the player.	www.MaxSixOverPower.Com; www.OverPower.Ca
<i>FEEDBACK & ALTERNATIVES</i>	Original thoughts for these cards have been introduced in co–ordination with www.maxsixoverpower.com/ [Referenced in February 27, 2019]. Alternatives for the images/cards presented at this time are preferred to be Marvel Characters as outlined in the examples below since at this time effort is being exercised to update such characters. Moreover; as the original Any–Character [AA] illustrates a single character representation on the card where such a theme has been carried forward. Additionally effort has been made to support a theme towards characters that would correspond to a specified attack regarding these Any–Character specials. It has also been suggested that the initial wording “Counts as a duplicate of all AA Any–Character” be removed & that Any–Character be only One–Per–Deck [AA] regardless of icon variations. SEE UPDATED EXAMPLES ON PAGE 2.	www.OverPower.Ca
<i>[PLAY TESTING] INCORPORATE FEEDBACK & ALTERNATIVES</i>	Limited Situational Scenario Testing was completed for different in–game circumstances that involved incorporating cards with alternative icons [OPD] in a number of placement variations & draw combinations to evaluate the impact of certain icon amendments. The modifications had a requirement to be more alert to in–game dynamics due to increased opportunities for spectrum attacks; note that such options were appreciated.	www.OverPower.Ca
<i>VOTE 1 OF 2</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>COMMITTEE REVIEW</i>	Limited to Only One Any–Hero [Code: AA] in a Deck	COMMITTEE
<i>VOTE 2 OF 2 [OUTLINE DETAILS]</i>	[YES] = 5; [NO] = 0	COMMITTEE
<i>OFFICIAL CARD ANNOUNCEMENT</i>	Overpower Championships – September 14 th , 2019	www.OverPower.Ca

UPDATED EXAMPLES:

4 Acts as a level 4 Energy attack. Any Character may make 1 additional attack.

ANY CHARACTER

LIGHTNING SKIES



AA One Per Deck

This card features Storm, a mutant with white hair and a white and purple costume, surrounded by bright blue lightning bolts. The background is a dark, stormy sky.

4 Acts as a level 4 Fighting attack. Any Character may make 1 additional attack.

ANY CHARACTER

AIRBORNE ASSAULT



AA One Per Deck

This card features Spider-Man in his classic red and blue suit, swinging on a web across a city street. The background shows a cityscape with buildings and a sunset sky.

4 Acts as a level 4 Strength attack. Any Character may make 1 additional attack.

ANY CHARACTER

PROPERTY DAMAGE



AA One Per Deck

This card features the Hulk, a large green muscular man, standing over a crushed blue car. The background is a cloudy sky with a helicopter in the distance.

4 Acts as a level 4 Intellect attack. Any Character may make 1 additional attack.

ANY CHARACTER

HIGHER GROUND



AA One Per Deck

This card features Wolverine, a muscular man with long white hair and a yellow and black costume, standing on a rooftop. The background is a dark, starry night sky.

EXAMPLES REFERENCED FROM WWW.MAXSIXOVERPOWER.COM:

4

Acts as a level 4 Energy attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL RUN



AA

One Per Deck

4

Acts as a level 4 Fighting attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SILK



AA

One Per Deck

4

Acts as a level 4 Strength attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

WALL CRASH



AA

One Per Deck

4

Acts as a level 4 Intellect attack.
Any front line character may make 1 additional attack. Counts as a duplicate of all AA "Any Hero/Character" Specials.

ANY CHARACTER

SECRET IDENTITY



AA

One Per Deck